

LBook_chapter03

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1 BOOK: Linear Algebra: Theory, Intuition, Code

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1.1 CHAPTER: Vector multiplications (chapter 3)

1.1.1 Section 3.1, Vector dot product

1.1.2 Import libraries for the entire chapter

```
[1]: import numpy as np
import sympy as smp
from sympy.vector import *
from IPython.display import Image
```

1.1.3 Prodotto scalare “dot product” – il risultato è uno scalare

$$\alpha = \mathbf{a} \cdot \mathbf{b} = \langle \mathbf{a}, \mathbf{b} \rangle = \mathbf{a}^T \mathbf{b} = \sum_{i=1}^n a_i b_i$$

$[1 \ 2 \ 3 \ 4] \cdot [5 \ 6 \ 7 \ 8] = 1 \times 5 + 2 \times 6 + 3 \times 7 + 4 \times 8 = 5 + 12 + 21 + 32 = 70$

$$\mathbf{a}^T \mathbf{b} = \|\mathbf{a}\| \|\mathbf{b}\| \cos \theta_{ab}$$

1.1.4 Section 3.1, Vector dot product: Algebra

```
[2]: Image("img/picture.png")

# two vectors
v1, v2, dp = smp.symbols('v1 v2 dp')
v1 = np.array([2,5,4,7])
v2 = np.array([4,1,0,2])

# dot product between them
dp = np.dot(v1,v2)
print(v1," = v1 -- ",v2," = v2 -- ",dp," = dp, dot product")
```

```
[2 5 4 7] = v1 -- [4 1 0 2] = v2 -- 27 = dp, dot product
```

1.1.5 Section 3.2, Dot product properties

associative property – commutative property – distributive property – Cauchy-Schwarz inequality

1.1.6 Section 3.3, Vector dot product: Geometry

1.1.7 Section 3.4, Algebraic and geometric equivalence

Proof of the Cauchy-Schwarz inequality

1.1.8 Section 3.5, code block 3.3 - Linear weighted combination

1.1.9 Combinazione lineare pesata

$$\mathbf{w} = \lambda_1 \mathbf{v}_1 + \lambda_2 \mathbf{v}_2 + \dots + \lambda_n \mathbf{v}_n$$

```
[7]: # scalars
l1, l2, l3, v3 = smp.symbols('l1 l2 l3 v3')
l1 = 1
l2 = 2
l3 = -3

# vectors
v1 = np.array([4,5,1])
v2 = np.array([-4,0,-4])
v3 = np.array([1,3,2])

# linear weighted combinations
w = l1*v1 + l2*v2 + l3*v3
print(w, " = w = linear weighted combination")
```

```
[ -7  -4 -13] = w = linear weighted combination
```

1.1.10 Section 3.6, code block 3.5 - Outer product

Element perspective – row perspective

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} [d \ e \ f] = \begin{bmatrix} ad & ac & af \\ bd & bc & bf \\ cd & cc & cf \end{bmatrix}$$

Prodotto esterno “outer product”

```
[8]: # two vectors
op = smp.symbols('op ')
v1 = np.array([2,5,4,7])
v2 = np.array([4,1,0,2])

# outer product
op = np.outer(v1,v2)
print("",v1," = v1", "\n\n",v2," = v2", "\n\n",op," = op = prodotto esterno")
```

```
[2 5 4 7] = v1
```

```
[4 1 0 2] = v2
```

```
[[ 8  2  0  4]
```

```
[20  5  0 10]
```

```
[16  4  0  8]
```

```
[28  7  0 14]] = op = prodotto esterno
```

1.1.11 Section 3.7, code block 3.7 - Element-wise (Hadamard) vector product

1.1.12 Prodotto vettoriale Hadamard – “Hadamard vector product”

$$\mathbf{c} = \mathbf{a} \odot \mathbf{b} = [a_1 b_1 \ a_2 b_2 \dots \dots \ a_n b_n]$$

```
[9]: # two vectors
v1 = np.array([2,5,4,7])
v2 = np.array([4,1,0,2])

# Hadamard
v3 = v1 * v2
print("",v1," = v1\n\n",v2," = v2\n\n",v3," = v3 = Hadamard vectorial product")
```

```
[2 5 4 7] = v1
```

```
[4 1 0 2] = v2
```

```
[ 8  5  0 14] = v3 = Hadamard vectorial product
```

1.1.13 Section 3.8, Cross product

1.1.14 Section 3.9, code block 3.9 - Unit vector

1.1.15 Vettore unitario – “Unit vector”

$$\hat{v} = \frac{1}{\|v\|} v = \frac{1}{\sqrt{\sum_{i=1}^n v_i^2}} v$$

```
[10]: v, vMag,v_unit = smp.symbols('v vMag v_unit')
# a friendly vector
v = np.array([2,5,4,7])

# its norm
vMag = np.linalg.norm(v)

# the unit vector
v_unit = v / vMag
print("",v," = v\n\n",vMag," = vMag\n\n",v_unit," = v_unit = Unit vector")
```

```
[2 5 4 7] = v
```

```
9.695359714832659 = vMag
```

```
[0.20628425 0.51571062 0.4125685 0.72199487] = v_unit = Unit vector
```

1.1.16 Section 3.10, Exercises

1.1.17 Section 3.11, Answers

1.1.18 Section 3.12, Code challenges

1.1.19 Section 3.13, code block 3.11 – Code solutions

1.1.20 Media pesata di N numeri – Weighted average of N numbers

```
[11]: # some vectors
v1 = np.array([1,2,3,4,5])
v2 = np.array([2,3,4,5,6])
v3 = np.array([3,4,5,6,7])

# the weightings
w = [-1,3,-2]

# their weighted combo
result = v1*w[0] + v2*w[1] + v3*w[2]
```

1.1.21 Section 3.13, code block 3.13 – Average of N numbers

1.1.22 Media di N numeri – Average of N numbers

```
[12]: o, s, ave = smp.symbols('v s ave')
# a vector (technically, type list)
v = [ 7, 4, -5, 8, 3 ]

# the ones vector
o = np.ones(len(v))
# sum of the vector elements
s = np.dot(v,o)
# dimensione del vettore
elle = len(v)
# average via dot product
ave = np.dot(v,o) / len(v)
print("",v," = v\n\n",elle," = elle = dimensione de vettore\n\n",s," = s = somma_
↳degli elementi\n\n",ave," = ave = media degli elementi")
```

```
[7, 4, -5, 8, 3] = v
```

```
5 = elle = dimensione de vettore
```

17.0 = s = somma degli elementi

3.4 = ave = media degli elementi

1.1.23 Section 3.13, code block 3.15 – Weighted average with randomized weights

1.1.24 Media pesata statistica di N numeri – Statistical weighted average of N numbers

```
[13]: wAve = smp.symbols('wAve')
# list
v = [ 7, 4, -5, 8, 3 ]

# random weightings
w = np.random.rand(len(v))

# weighted dot product
wAve = np.dot(v, w/sum(w))
print("",v," = v vettore\n\n",w," = w = peso random\n\n",wAve," = wAve = valore_
↳medio pesato statistico")
```

[7, 4, -5, 8, 3] = v vettore

[0.18293869 0.62096743 0.33172969 0.9165119 0.85857746] = w = peso random

4.1273630919815965 = wAve = valore medio pesato statistico

[]: